

Name: \_\_\_\_\_



# Classroom Cereal

Date: \_\_\_\_\_

Story 8

Part 4 of 5

## “Duck Hunt Detention”

### Part 4 of 5: Detention with Devers

#### Directions

1. Read the story
2. Find the five errors
3. Mark the errors using the key

#### Key

- Spelling error
- Add punctuation
- Capitalize letter
- Remove word
- Wrong word
- Move word
- Make letter lower case

Dan sat in Principal Devers’s office with his face in his hands. His hatred for Quincy, Kurt, and Mr. Nitman mixed with his embarrassment for his outburst, and he cried like a kindergartener. Principal Devers entered. Dan furious wiped his eyes.

Principal Devers pushed a cart with a TV on top. He glanced at Dan but didn’t say anything. The principal positioned the TV cart to face Dan, then he went to his closet. Dan’s eyes widened when he saw Devers emerge with a Nintendo and two gray pistol controllers used for Dan’s favorite game, *Duck Hunt*.

With out a word, Devers sat down next to Dan and handed him a controller. Dan, stunned, gaped at the controller, then at the TV, then at the principle.

“Mr. Devers, I’m, um...”

“No need to explain, my boy,” the principal said casually. “I spoke to Mr. Nitman. he told me about Mr. Quincy’s and Mr. Kurt’s apparent newfound interest in the female gender.”

Dan shoulder-dried his cheeks as the game started. Devers shot at the screen, and the digital dog laughed when he didn’t hit any ducks.

“And I was so sorry to here about your dad, Dan,” the principal said. Dan felt new tears coming and he shot at the screen.

“Eighth grade is a funny year,” Devers said. “Somehow, though, we always manage to get through it. Video games can help.”

#### Checklist

1.
2.
3.
4.
5.

#### Question

In what ways is Principal Devers a good principal?