

Name: _____



Classroom Cereal

Date: _____

Story 8

Part 3 of 5

“Duck Hunt Detention”

Part 3 of 5: Game Over

Directions

1. Read the story
2. Find the five errors
3. Mark the errors using the key

“Mr. Mellon, please pay attention,” said Mr. Nitman from the front of the classroom. He was in the middle of his usual first-day-of-school speech, which was mostly his list of classroom rules. Dan Mellon was in the back row, trying to get the attention of Quincy and Kurt a few rows ahead.

“Psssst. Quincy. Kurtis,” Dan whispered. Dan held his unzipped book bag at his hip, preparing to reveal his Nintendo as soon as they turned around. Quincy and Kurt, though were busy trying to lodge bits of balled-up paper in Allison Carrow’s hair.

“Kurtis!” Dan said, this time in more of a hushed shout than a whisper.

“Mr. Mellon!” Nitman barked from the chalkboard. Quincy and Kurt didn’t even look up from Allison’s hair.








For the next few minutes, Dan kept his book bag at the ready, darting his eyes from Nitman to Quincy and Kurt, anxiously to show his friends the prized possession he was hiding. But Quincy and Kurt continued to snicker and toss bits of paper at Allison. Dan became restless.

“Quincy. Look what—”

Detention, Mr. Mellon!” Nitman shouted.

“I DON’T CARE!” Dan yelled back. He ripped the Nintendo from his bag, lifted it over his head, and smashed to the floor it.

Key

-  - Spelling error
-  - Add punctuation
-  - Capitalize letter
-  - Remove word
-  - Wrong word
-  - Move word
-  - Make letter lower case

Checklist

1.
2.
3.
4.
5.

Question

What do you think the Nintendo might symbolize?